

## **2007 STOCK CLASS & COMPACT**

1. Driver must wear crash helmet at all times in the arena.
2. Driver must wear seat belts. Belts must be solidly bolted to the floor or frame.
3. All drivers and pit persons will sign a waiver releasing all officials of any responsibility and liability in the derby contract.
4. If a driver or pit person is under the age of 18, they must have a waiver of liability signed by a parent or legal guardian. **NO ONE UNDER THE AGE OF 12 ALLOWED IN THE PITS.**
5. All cars must pass tech inspection before receiving qualifying stick.
6. Passenger cars permitted--no convertibles or hearses.
7. Engine must match make of car .
8. Compact wheelbase no more than 104", maybe 106". Must be 4 or 6 cylinder-heats may consist of cars with same engines.
9. Cars must be numbered (18" in height) on both front doors and roof.
10. 1 loop of chain or cable at 4 points of hood and at 4 points of trunk lid or pickup box. Max. chain dia 1/2"-1 3/8" bolts at each hinge point allowed-no longer than 6"bolt.
11. Radiator must remain in stock position.
12. Battery to be moved into passenger compartment. Battery securely fastened to floor. Batter must be boxed in wood or metal. Sides of box must be as tall as battery case. Must have some type of battery cover. No rubber tarp straps.
13. Hoods must have 18 square inch access hole to extinguish fires.
14. No welding or bolting of inner fender wells or outer fenders EXCEPT mod class.
15. Fenders may be cut for time clearance, bumpers maybe trimmed.
16. All doors to be secured with chain. Must be reinforced at least 6" beyond door seam. **WELDED CARS WILL NOT RUN AT ALL!!!!!!**
17. A support bar behind driver's seat is allowed a steering support also allowed. Maximum 4" dia round or square pipe behind seat. 4" max dia for steering support. Max 6"x6" flat plate on ends of pipe-No galvanized pipe allowed. No other cross members to strengthen the frame. Call Dennis for diagram.
18. Back seat must be removed--trunk empty.
19. Remove all windows. All broken glass must be removed.
20. All mirrors and loose chrome must be removed.
21. Stock type bumper and mounts only, no reinforcements.
22. No sand or cement in frames--no reinforcing of any kind will be allowed.
23. No altering of suspension allowed, flipped over springs--welded shocks prohibited.
24. Rear ends may be locked, factory posi or welded.
25. No tires locked, glued, or screwed to rims, no fluid or sand in tires. Air only--No double sidewalls.
26. Tires must be DOT approved no larger than 15" rim snow tires are OK. No mud or implement type tires.
27. Stock gas tank must be removed. Fuel injected cars may move stock tank to backseat. Marine or snowmobile fule tank perferred, no more than 5 gals in tank during event. All gas tanks to be securely fastened. All gasoline must be stored in ANSI/ASTM approved containters. **NO plastic fuel filters.**
28. If a fire extinguisher is in the car, it must be securely fastened.
29. Trans coolers allowed--high temp hose or steel-double clamped--All hoses must be covered. **IF A CUTTING TORCH IS BROUGHT INTO THE PITS--YOU MUST HAVE A FIRE EXTINGUISHER ON SITE AS WELL!!!**

## **ARENA RULES**

1. No contact of driver's door--Judges discretion
2. No sand-bagging--Cars must make contact within one minute

3. No team driving--1 warning then you will be ejected from the event. Team driving is 2 or more cars making 2 or more consecutive hits on 1 car. Hit it 2X and then move on to each other or a different car.
4. No alcoholic beverages in pits. No drinking before or during the event.
5. Derby officials have the right to inspect and reject any cars with no refunds to disqualified entrants.
6. Failure to observe these rules will result in disqualification. NO REFUNDS!!!!
7. Protest rule--\$50 protest fee paid by driver to tech official 30 minutes prior to the feature event, no protest will be addressed until fee is paid. If protest is found justified, fee will be refunded. If found unjustified then protest fee will be retained by officials. Any attempt to disturb arena officials during events may contribute to DQ.
8. No driver or pit person shall attempt to speak to any official who is flagging. Bring complaints to Official at announcer's table. Flag men and firemen are watching out for everyone's safety, leave them alone.
9. DO NOT REMOVE YOUR HELMET OR LEAVE YOUR CAR WHEN IN THE ARENA. You may get out during a RED flag, with an official's approval.
10. 1 fire per car per heat or feature. 2nd fire disqualifies car from heat or feature.
11. If your car dies you have 2 minutes to restart and hit an active vehicle. Failure to do so will disqualify vehicle.
12. If you break your stick you are out. Any cars being timed are still in contention until their time is up.
13. Winner will be awarded to last car running and having made the last hit. Place will be awarded accordingly. You can place while under timer.
14. Unsportsmanlike conduct (offensive hand gestures/language) in the pits or arena area by you or your team will be grounds for disqualification.
15. SPEED LIMIT in pits is 5 MPH, Drive Carefully.
16. Event may be stopped to remove bumpers or broken axles laying in arena for safety. WE RESERVE THE RIGHT TO MODIFY ANY RULES AS NEEDED!

### **REMOVAL OF CARS**

1. Each driver MUST remove their car and any large body parts that separate from the vehicle from the fairgrounds at the end of the event. Driver is required to have removal equipment available.